



Text Structure and Time Manipulation

Today's Standard

9-10.RL.5 - Analyze how an author's choices concerning how to structure a text, order events within it (e.g., parallel plots), and manipulate time (e.g., pacing, flashbacks) create such effects as mystery, tension, or surprise.

Real-World Applications for this Standard

Analyzing the structure of a novel like 'To Kill a Mockingbird' by Harper Lee.; Examining the use of flashbacks in 'The Great Gatsby' by F. Scott Fitzgerald.; Discussing the pacing in a suspenseful short story like 'The Lottery' by Shirley Jackson.

Today I Learned

Today, we learned about how authors structure their stories and use time tricks like flashbacks to make stories more exciting.

Common Stumbling Blocks

Some kids think all stories go in order, but that's not true. Authors can mix things up to make stories more interesting. Others think time tricks are to confuse people, but they're used to make stories more fun and surprising.

Quiz Me

- What is a flashback?
- Can stories go out of order?
- What does pacing mean?
- Why do authors use flashbacks?
- What can time tricks do to a story?

Help Me

Authors use different ways to tell stories. Sometimes they tell things out of order or use flashbacks to make the story more exciting. For example, in movies or books, you might see something that happened a long time ago to help you understand the story better.

