

Parent Guide to the Standards

# Coordinate Geometry Proofs

## Today's Standard

HSG.GPE.B4 - Use coordinates to prove simple geometric theorems algebraically. For example, prove or disprove that a figure defined by four given points in the coordinate plane is a rectangle; prove or disprove that the point  $(1, \sqrt{3})$  lies on the circle centered at the origin and containing the point (0, 2).

## Real-World Applications for this Standard

Designing computer graphics; Engineering structural analysis; Navigation systems using GPS; Robotics path planning; Architecture and construction design

#### Today I Learned

Today, we learned about using math to prove shapes and points on graphs. This helps us understand and solve problems better.

## **Common Stumbling Blocks**

Sometimes, students might think that drawing a shape is the same as proving it with math, but it's not. They also might think that if points look like they make a shape, they do. Math helps us check for sure.

## Quiz Me

- What is a coordinate?
- Can you name a shape you see on a graph?
- How do you prove a shape with math?
- What is the Cartesian coordinate system?
- Why is it important to use math to check shapes?

## Help Me

Using math to prove shapes helps us in real life, like in building things or making maps. It's important to check with math, not just by looking.